

CIS 5560

Cryptography Lecture 19

Course website:

pratyushmishra.com/classes/cis-5560-s25

Recap of last lecture

New primitive: Digital Signatures

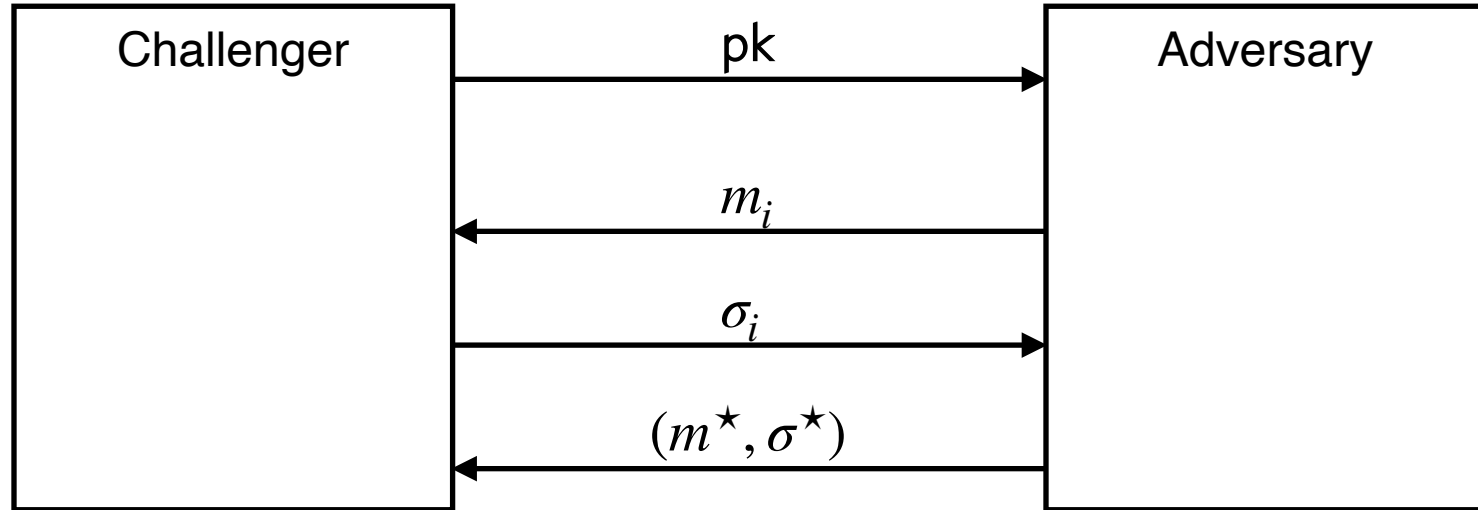
Digital Signatures: Definition

A triple of PPT algorithms (Gen , Sign , Verify) such that

- Key generation: $\text{Gen}(1^n) \rightarrow (\text{sk}, \text{pk})$
- Message signing: $\text{Sign}(\text{sk}, m) \rightarrow \sigma$
- Signature verification: $\text{Verify}(\text{pk}, m, \sigma) \rightarrow b \in \{0,1\}$

Correctness: For all vk , sk , m : $\text{Verify}(\text{pk}, m, \text{Sign}(\text{sk}, m)) = 1$

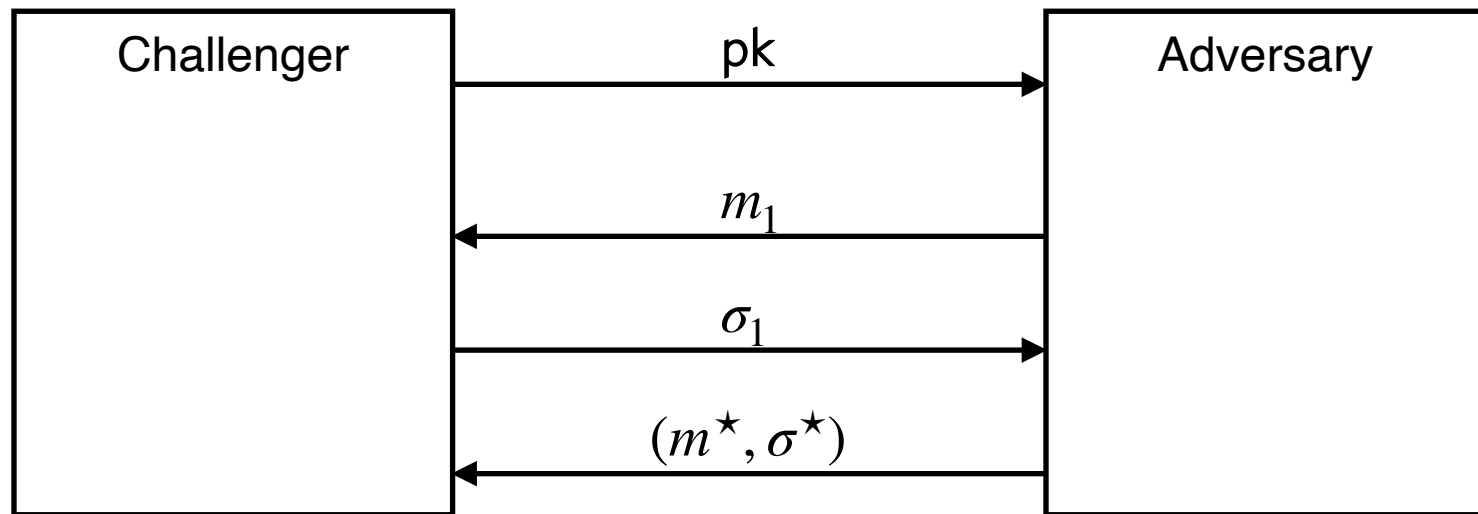
EUF-CMA for Signatures



$$\Pr \left[\begin{array}{c} m^* \notin \{m_i\} \\ \text{and} \\ \text{Verify}(pk, m^*, \sigma^*) = 1 \end{array} \right] = \text{negl}(\lambda)$$

Today's lecture

Simpler Goal: EUF-CMA for *1-time Signatures*



$$\Pr \left[\begin{array}{c} m^* \neq m_1 \\ \text{and} \\ \text{Verify}(pk, m^*, \sigma^*) = 1 \end{array} \right] = \text{negl}(\lambda)$$

Lamport (One-time) Signatures from OWFs

Signing Key $sk: \begin{pmatrix} x_0 \\ x_1 \end{pmatrix}$

Public Key $pk: \begin{pmatrix} y_0 = f(x_0) \\ y_1 = f(x_1) \end{pmatrix}$

Signing a bit b : The signature is $\sigma = x_b$

Verifying (b, σ) : Check if $f(\sigma) = y_b$

Claim: Assuming f is a OWF, no PPT adversary can produce a signature of $\bar{b}$ given a signature of b .

Lamport One-time Signatures for n -bit msgs

Secret Key sk : $\begin{pmatrix} x_{1,0} & x_{2,0} & \dots & x_{n,0} \\ x_{1,1} & x_{1,1} & \dots & x_{n,1} \end{pmatrix}$

Public Key pk : $\begin{pmatrix} y_{1,0} & y_{2,0} & \dots & y_{n,0} \\ y_{1,1} & y_{2,1} & \dots & y_{n,1} \end{pmatrix}$ where $y_{i,b} = f(x_{i,b})$.

Signing $m = (m_1, \dots, m_n)$: $\sigma = (x_{1,m_1}, x_{2,m_2}, \dots, x_{n,m_n})$

Claim: Assuming f is a OWF, no PPT adv can produce a signature of m given a signature of a single $m' \neq m$.

Claim: Can forge signature on any message given the signatures on (some) two messages.

Lamport (One-time) Signatures for arbitrary bits

Secret Key sk :
$$\begin{pmatrix} x_{1,0} & x_{2,0} & \dots & x_{n,0} \\ x_{1,1} & x_{1,1} & \dots & x_{n,1} \end{pmatrix}$$

Public Key pk :
$$\begin{pmatrix} y_{1,0} & y_{2,0} & \dots & y_{n,0} \\ y_{1,1} & y_{2,1} & \dots & y_{n,1} \end{pmatrix} \quad \text{where } y_{i,b} = f(x_{i,b}).$$

Signing m :

1. $z := H(m)$
2. $\sigma = (x_{1,z_1}, x_{2,z_2}, \dots, x_{n,z_n})$

Claim: Assuming H is CRH and f is a OWF, no PPT adv can produce a signature of m given a signature of a single $m' \neq m$.

Claim: Can forge signature on any message given the signatures on (some) two messages.

So far, only one-time security...

Constructing a Signature Scheme

Step 0. Still one-time, but arbitrarily long messages.

Step 1. Many-time: Stateful, Growing Signatures.

Step 2. How to Shrink the signatures.

Step 3. How to Shrink Alice's storage.

Step 4. How to make Alice stateless.

Step 5 (*optional*). How to make Alice stateless and deterministic.

Constructing a Signature Scheme

Theorem [Naor-Yung'89, Rompel'90]

(EUF-CMA-secure) Signature schemes exist assuming that one-way functions exist.

TODAY:

(EUF-CMA-secure) Signature schemes exist assuming that collision-resistant hash functions exist.

(Many-time) Signature Scheme

In four+ steps

Step 1. Stateful, Growing Signatures. Idea: Signature **Chains**

Step 2. How to Shrink the signatures. Idea: Signature **Trees**

Step 3. How to Shrink Alice's storage.

Idea: **Pseudorandom Trees**

Step 4. How to make Alice stateless.

Idea: **Randomization**

Step 5 (*optional*). How to make Alice stateless and deterministic. Idea: **PRFs**.

Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

Alice starts with a secret signing Key sk_0

When signing a message m_1 :

Generate a new pair (sk_1, pk_1)

Produce signature $\sigma'_1 \leftarrow \text{Sign}(sk_0, m_1 || pk_1)$

Output $pk_1 || \sigma'_1$.

Remember $pk_1 || m_1 || \sigma_1$ as well as sk_1 .

To verify a signature $pk_1 || \sigma_1$ for message m_1 :

Run **Verify** $(pk_0, pk_1 || m_1, \sigma'_1) = 1$

Step 1: Stateful Many-time Signatures

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Remember $pk_1 || m_1 || \sigma_1$ as well as sk_1 .

$$pk_0 \xrightarrow{\sigma_1 \quad m_1} pk_1$$

Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

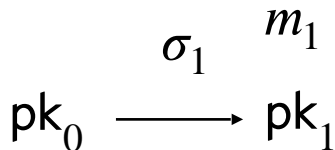
Alice starts with a secret signing Key sk_0

When signing **the next message** m_2

Generate a new pair (sk_2, pk_2)

Produce signature $\sigma_2 \leftarrow \text{Sign}(sk_1, m_2 || pk_2)$

Output ???



Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

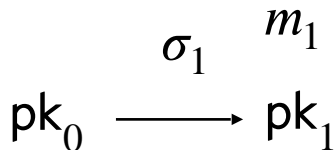
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When signing **the next message m_2**

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Produce signature $\sigma_2 \leftarrow \text{Sign}(sk_1, m_2 || pk_2)$

Output **$pk_2 || \sigma_2$** ??



Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

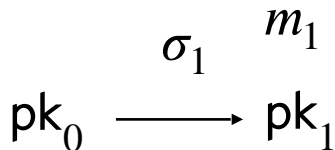
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Produce signature $\sigma_2 \leftarrow \text{Sign}(sk_1, m_2 || pk_2)$

Output **$pk_1 || pk_2 || \sigma_2$** ??



Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

Alice starts with a secret signing Key sk_0

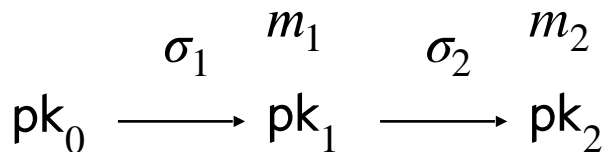
When signing **the next message m_2**

Generate a new pair (sk_2, pk_2)

Produce signature $\sigma_2 \leftarrow \text{Sign}(sk_1, m_2 || pk_2)$

Output **$(pk_1 || m_1 || \sigma_1) || pk_2 || \sigma_2$**

(additionally) remember $pk_2 || m_2 || \sigma_2$ as well as sk_2 .

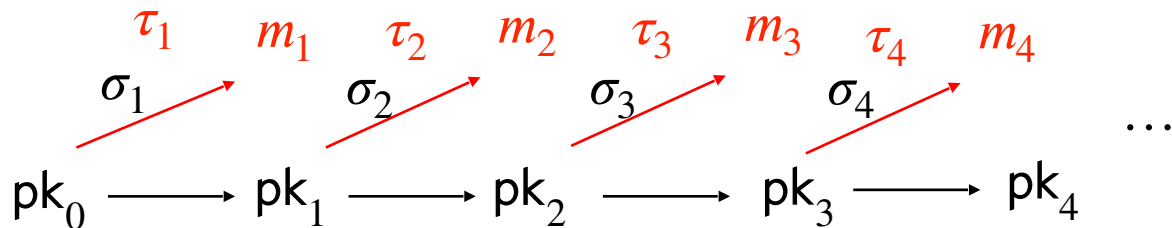


Step 1: Stateful Many-time Signatures

Idea: Signature Chains.

Two major problems:

1. *Alice is stateful*: Alice needs to remember a whole lot of things, $O(T)$ information after T steps.
2. *The signatures grow*: Length of the signature of the T -th message is $O(T)$.



(Many-time) Signature Scheme

In four+ steps

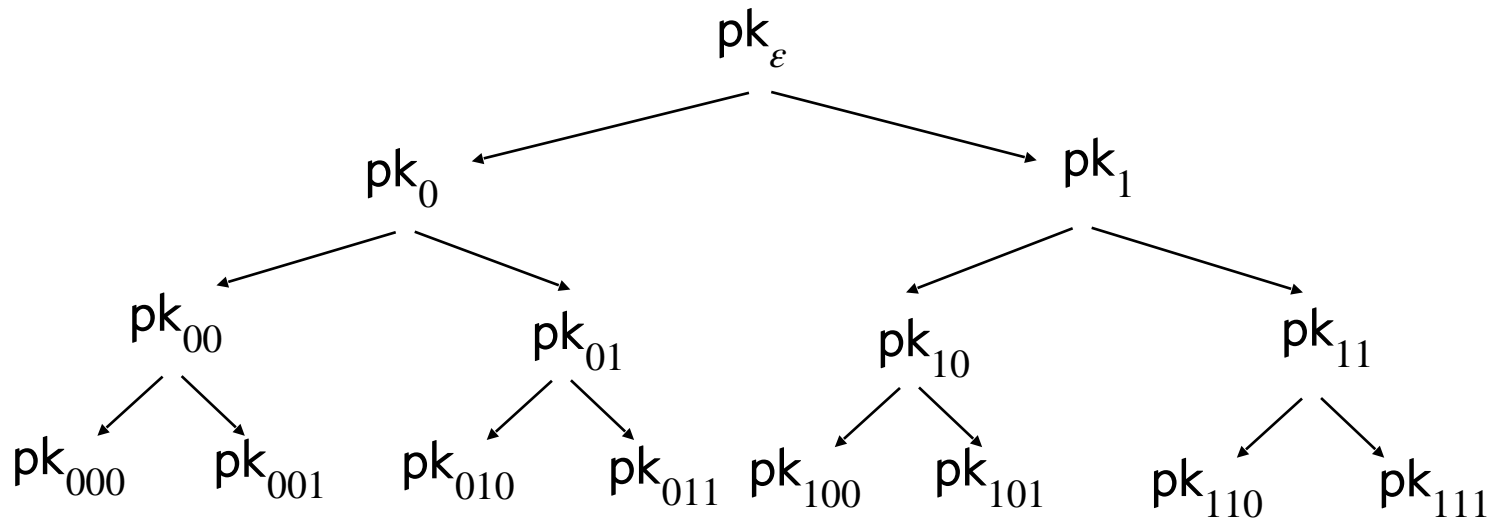
Step 1. Stateful, Growing Signatures. Idea: Signature ***Chains***

Step 2. How to Shrink the signatures. Idea: Signature ***Trees***

Step 2: Shrinking signatures

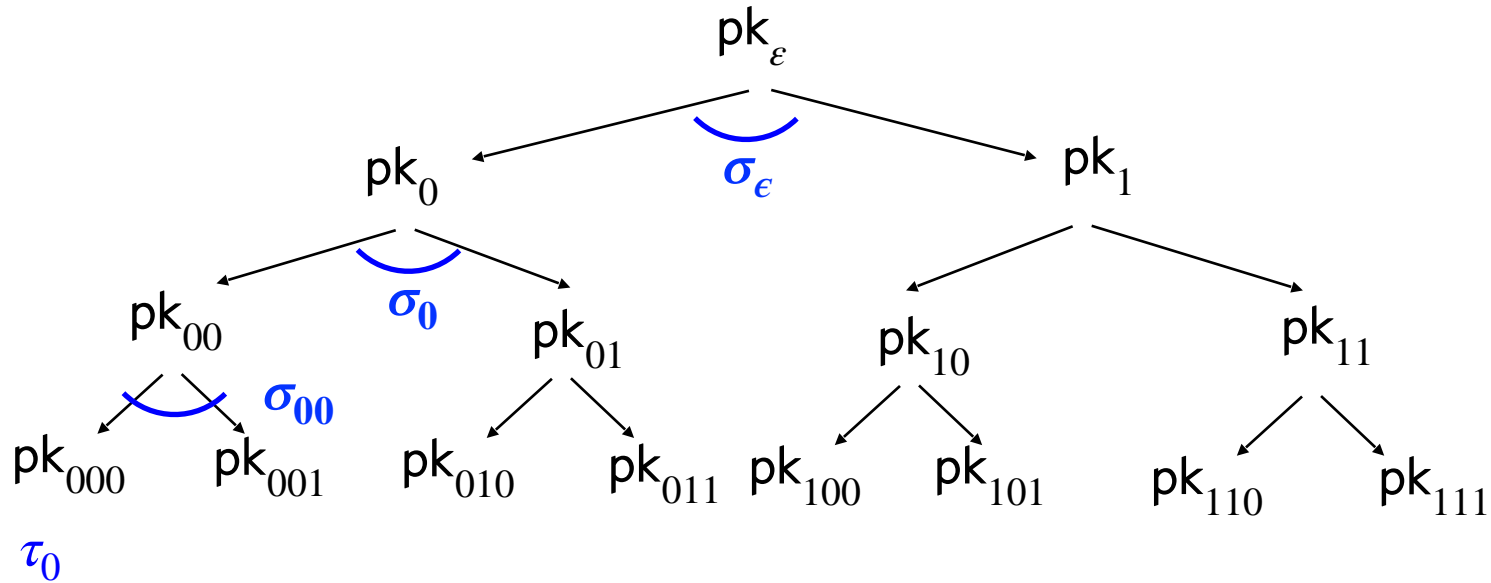
pk_{ε}

Step 2: Shrinking signatures



Alice (the *stateful* signer) computes many (pk, sk) pairs and arranges them in a tree of depth = sec. param. λ

Step 2: Shrinking signatures

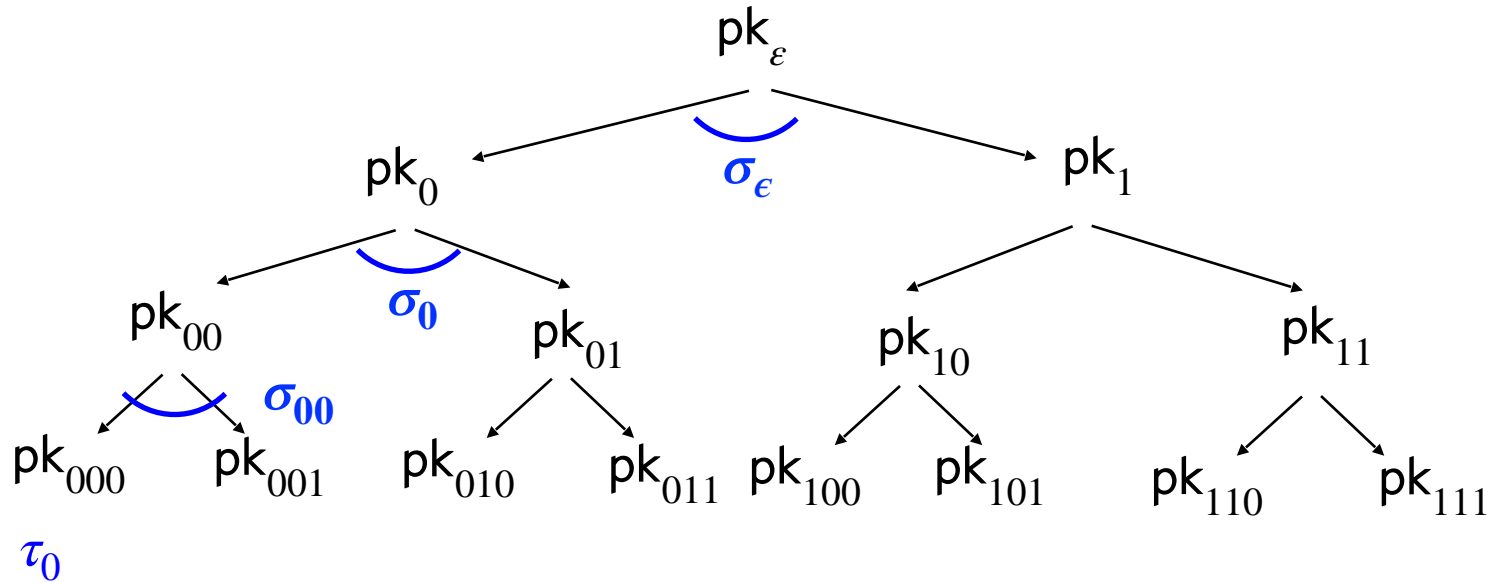


Signature of the zeroth message m_0 :

Use sk_{000} to sign m_0 .

“Authenticate” pk_{000} using the “signature path”.

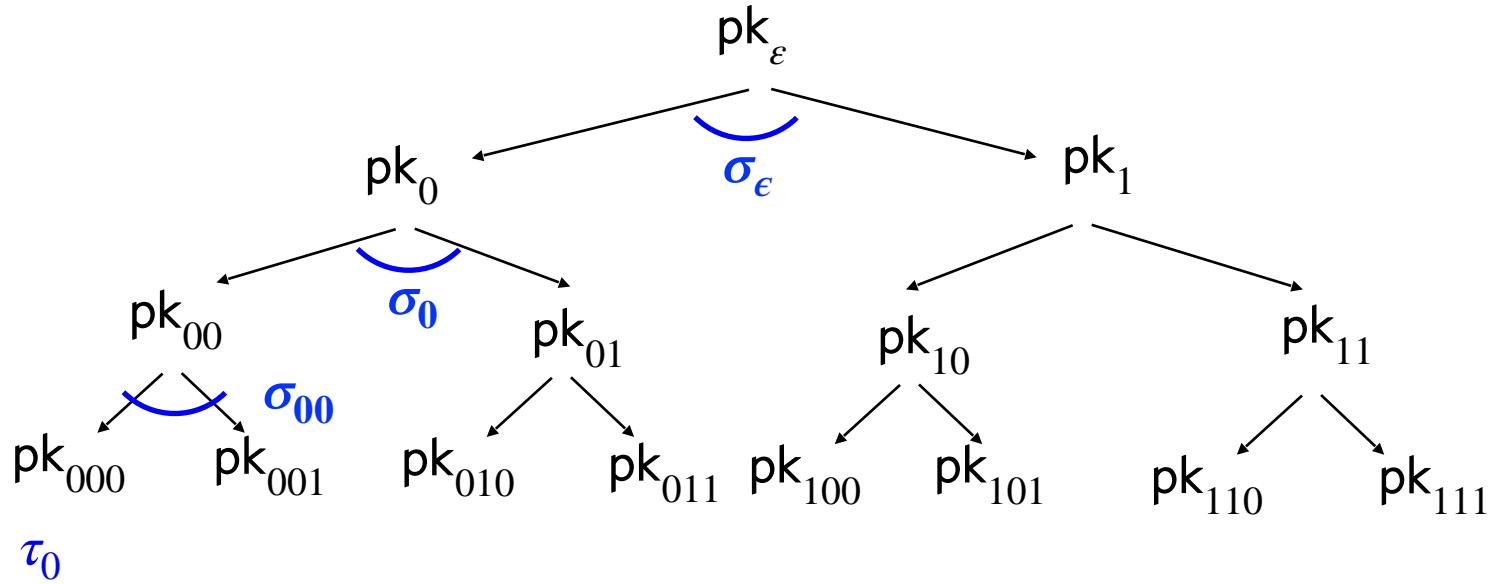
Step 2: Shrinking signatures



Signature of the zeroth message m_0 :

$(\sigma_\epsilon \leftarrow \text{Sign}(\text{sk}_\epsilon, pk_0 \| pk_1), \sigma_0 \leftarrow \text{Sign}(\text{sk}_0, pk_{00} \| pk_{01}),$
 $\sigma_{00} \leftarrow \text{Sign}(\text{sk}_{00}, pk_{000} \| pk_{001}), \tau_0 \leftarrow \text{Sign}(\text{sk}_{000}, m_0))$

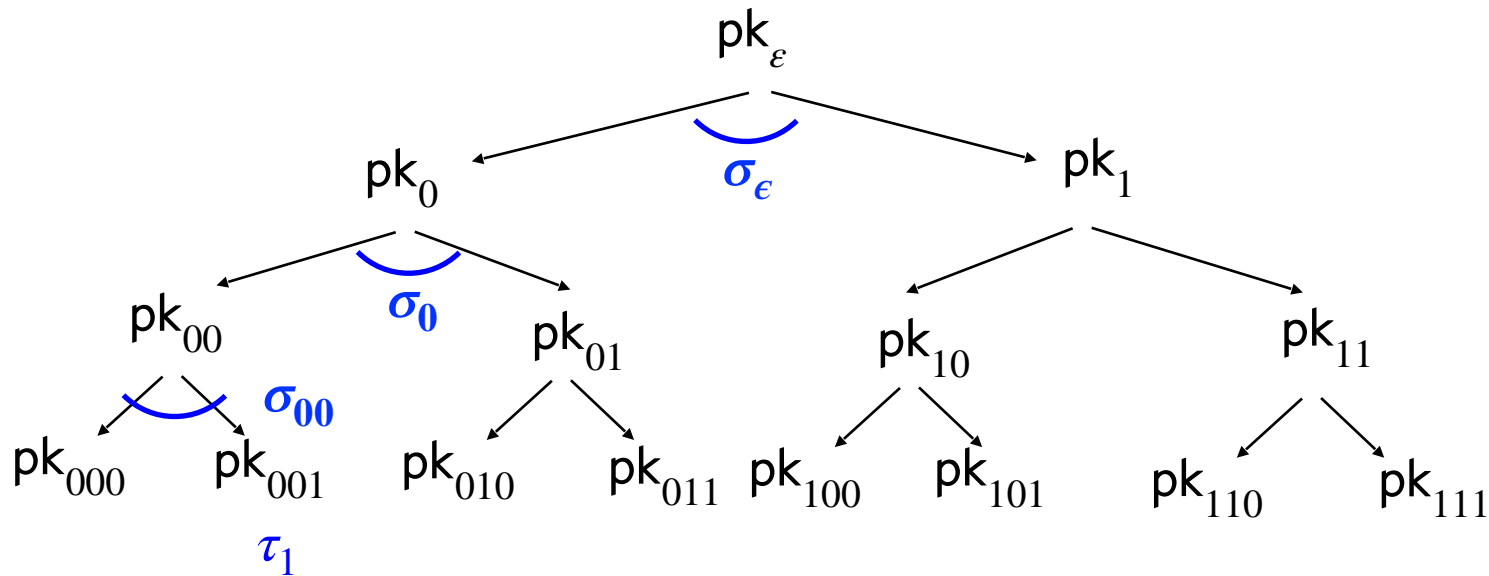
Step 2: Shrinking signatures



Signature of the zeroth message m_0 :

(Authentication path for pk_{000} , $\tau_0 \leftarrow \text{Sign}(\text{sk}_{000}, m_0)$)

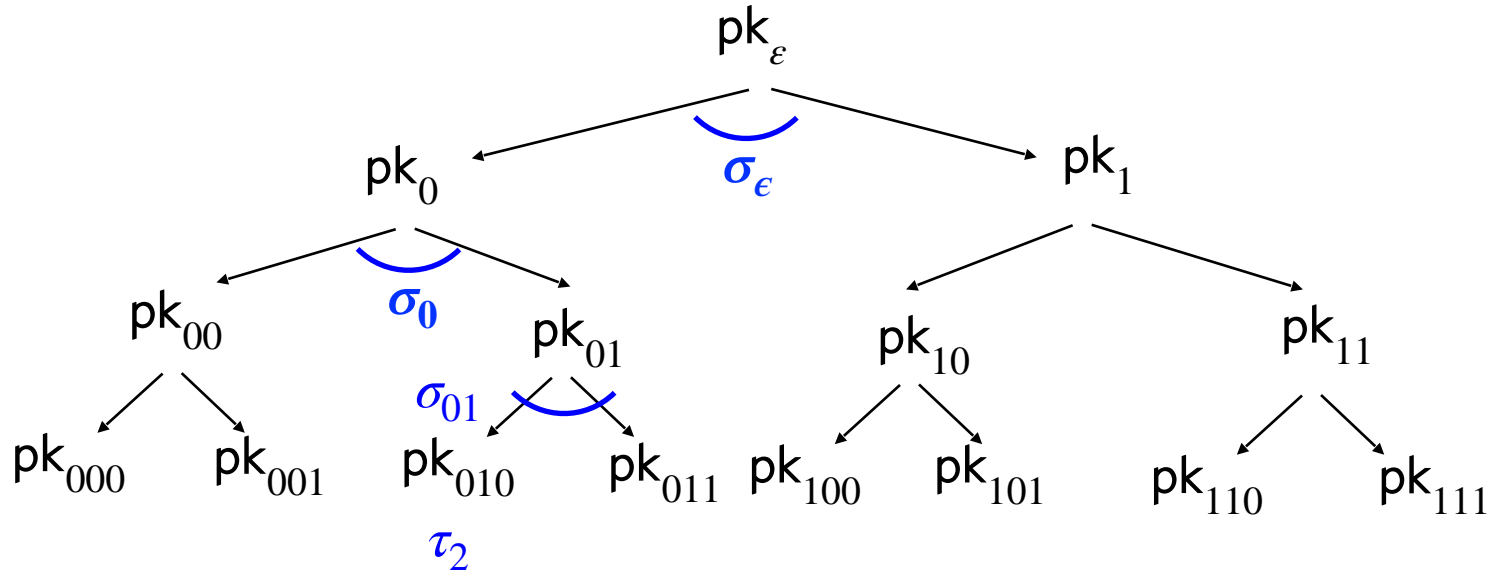
Step 2: Shrinking signatures



Signature of message m_1

(Authentication path for pk_{001} , $\tau_1 \leftarrow \text{Sign}(\text{sk}_{001}, m_1)$)

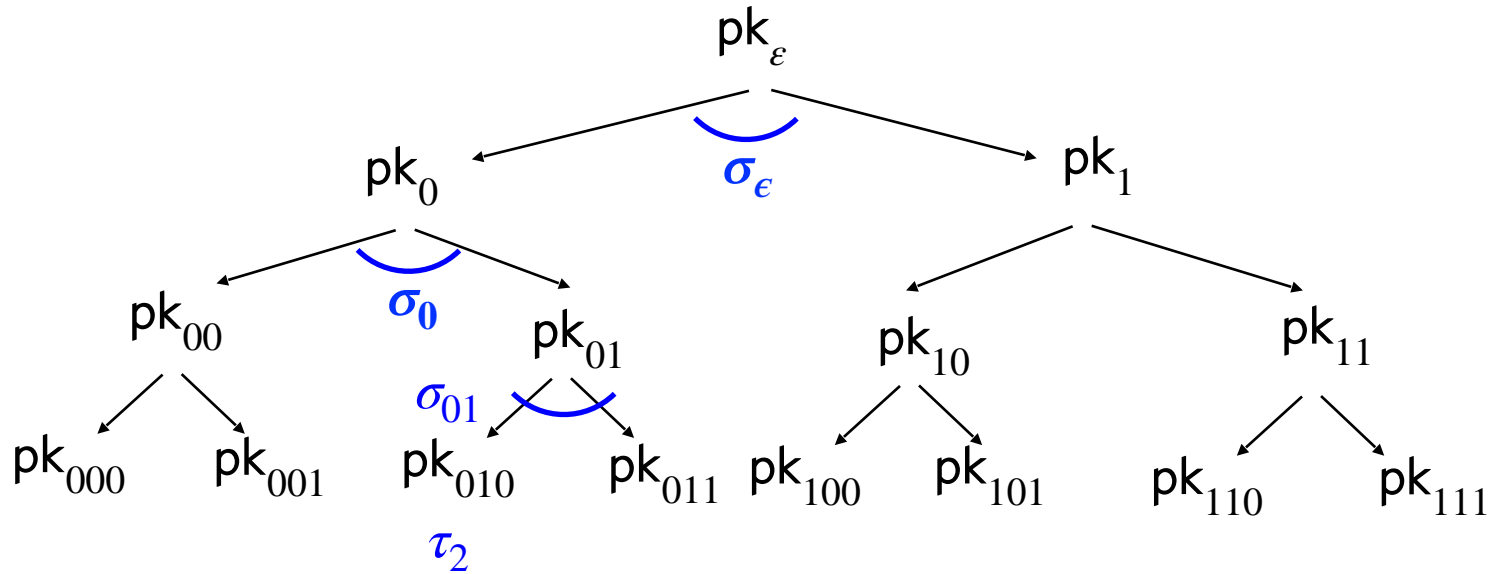
Step 2: Shrinking signatures



Signature of message m_2

(Authentication path for pk_{010} , $\tau_2 \leftarrow \text{Sign}(\text{sk}_{010}, m_2)$)

Step 2: Shrinking signatures

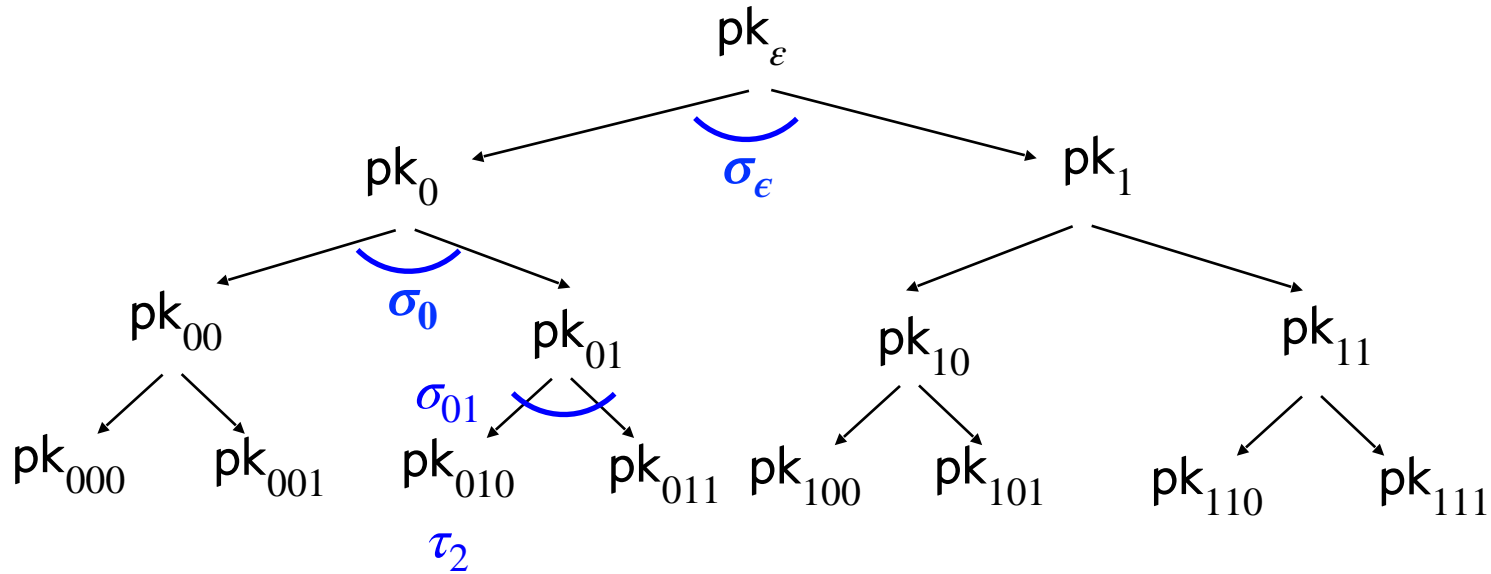


GOOD NEWS:



Each verification key (incl. at the leaves) is used only once, so one-time security suffices!

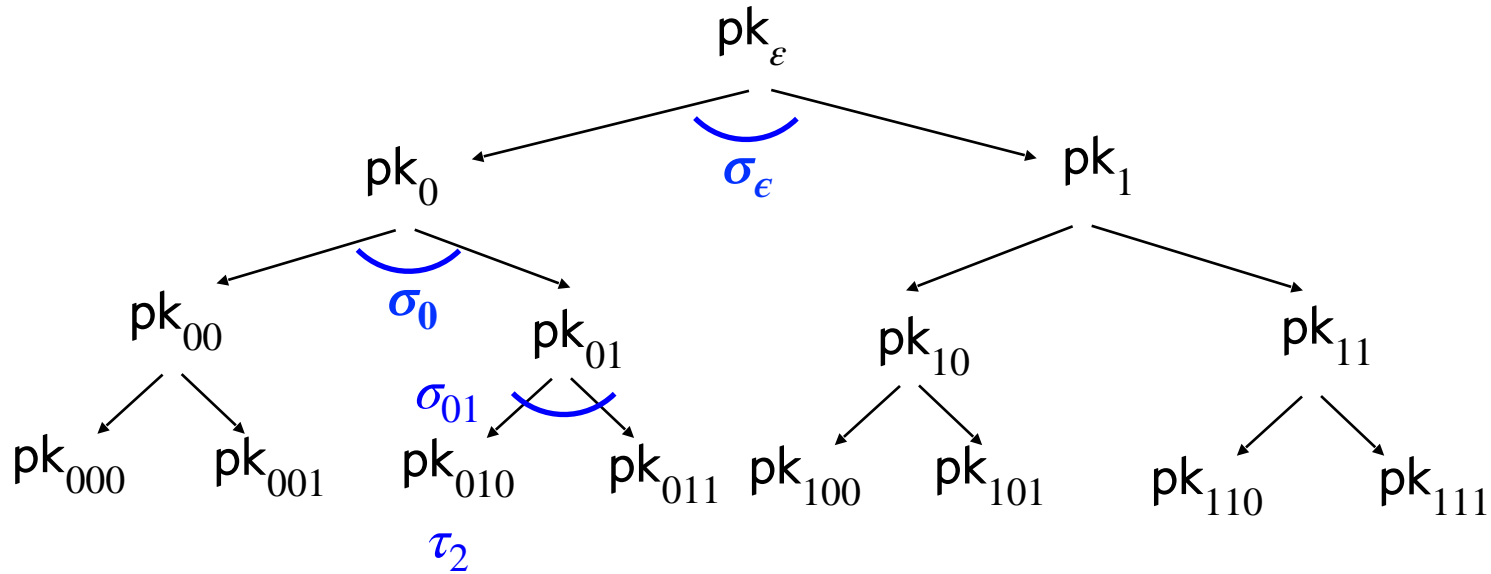
Step 2: Shrinking signatures



GOOD NEWS: 

Signatures consist of λ one-time signatures and do now grow with time!

Step 2: Shrinking signatures



BAD NEWS:



Signer generates and keeps the entire ($\approx 2^\lambda$ -size) signature tree in memory!

(Many-time) Signature Scheme

In four+ steps

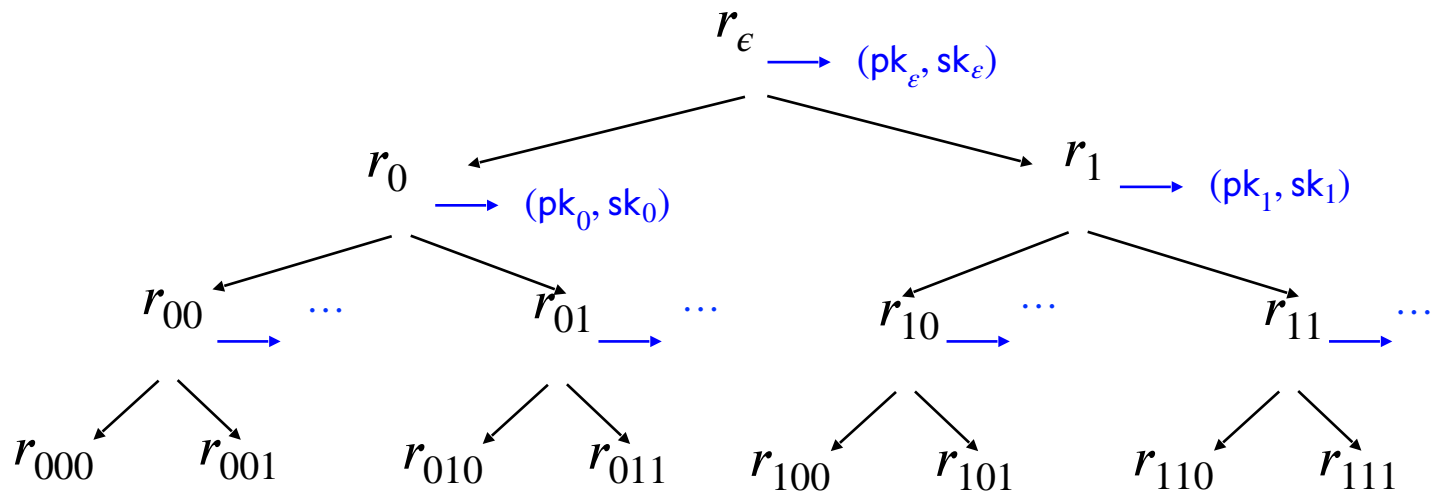
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Step 2. How to Shrink the signatures. Idea: Signature **Trees**

Step 3. How to Shrink Alice's storage.

Idea: **Pseudorandom Trees**

Step 3: Pseudorandom signature trees



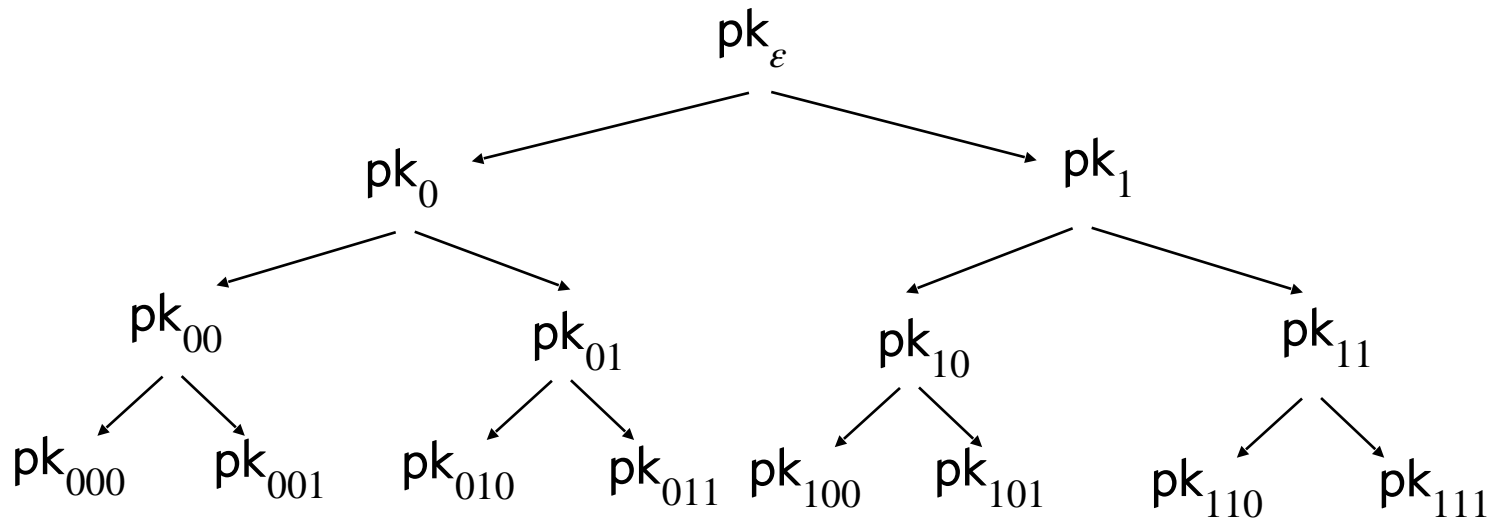
Tree of pseudorandom values:

The signing key is a PRF key k .

“Lazily” populate the nodes with $r_x := \text{PRF}(k, x)$.

Use r_x to derive the keys $(pk_x, sk_x) \leftarrow \text{Gen}(1^\lambda; r_x)$.

Step 3: Pseudorandom signature trees

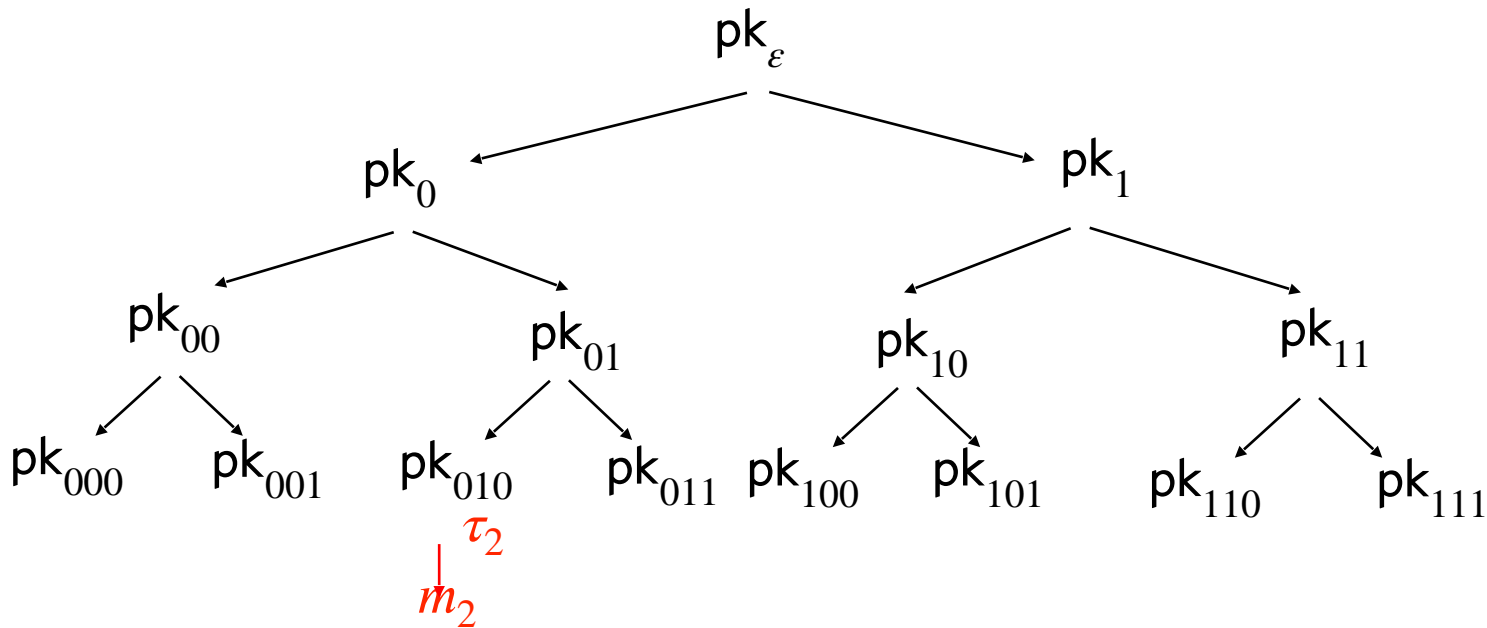


GOOD NEWS:



Short signatures and small storage for the signer

Step 3: Pseudorandom signature trees



BAD NEWS:



Signer needs to keep a counter indicating which **leaf** (which tells her which secret key) to use next.

(Many-time) Signature Scheme

In four+ steps

Step 1. Stateful, Growing Signatures. Idea: Signature ***Chains***

Step 2. How to Shrink the signatures. Idea: Signature ***Trees***

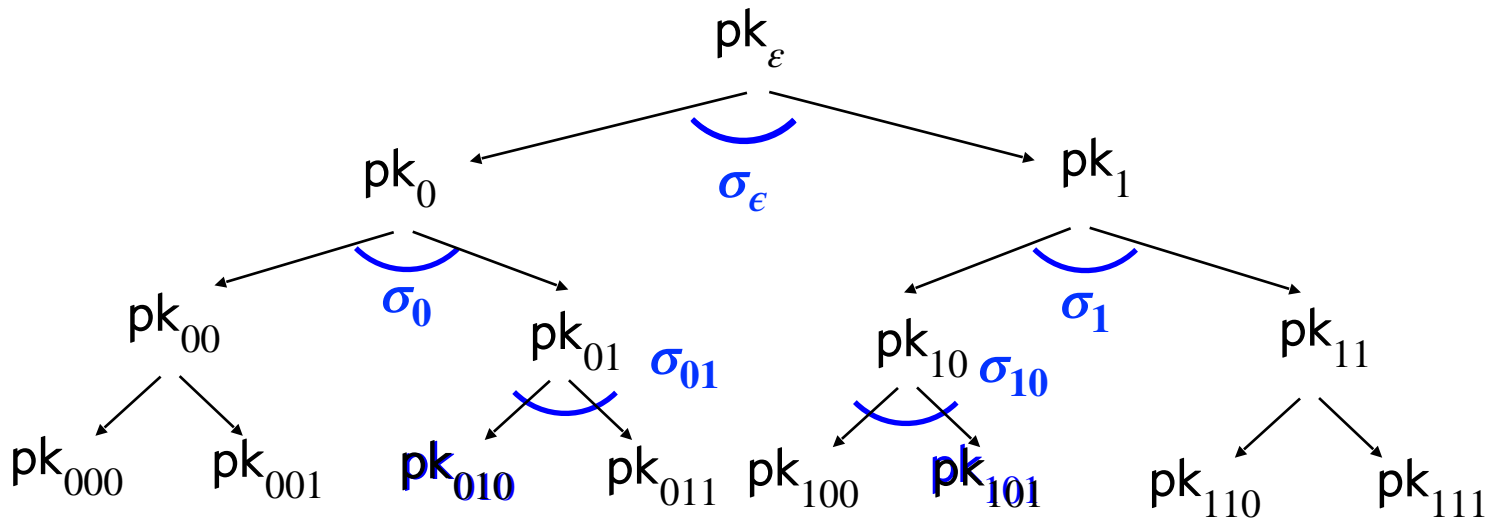
Step 3. How to Shrink Alice's storage.

Idea: ***Pseudorandom Trees***

Step 4. How to make Alice stateless.

Idea: ***Randomization***

Step 4: Statelessness via randomization



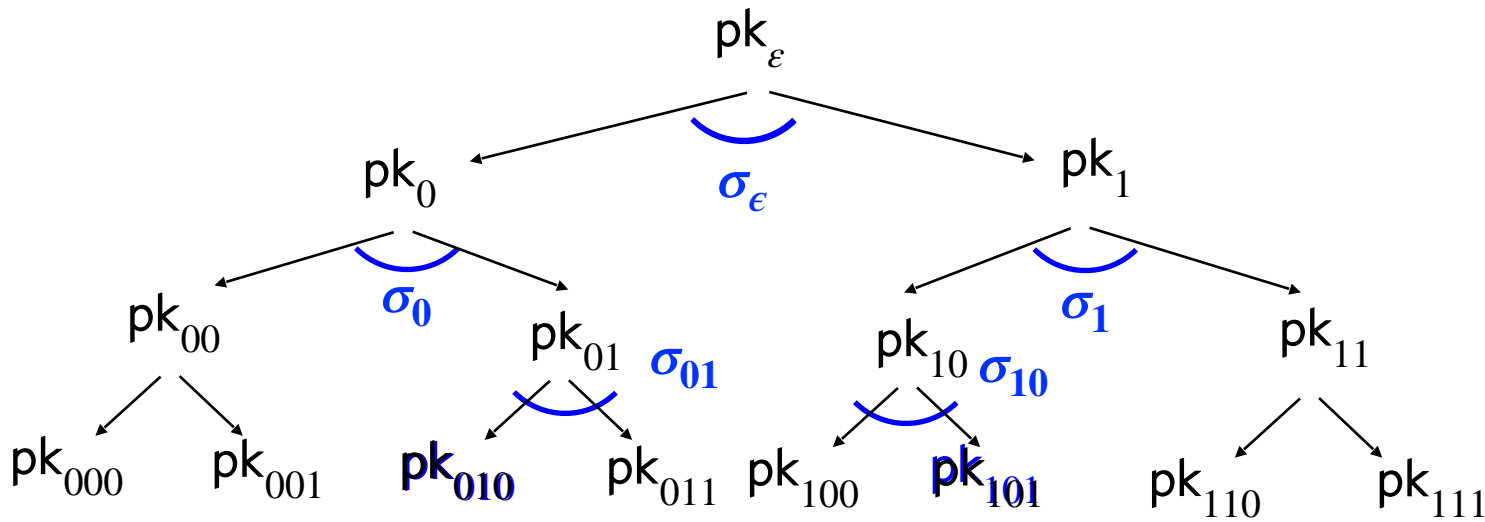
Signature of a message m :

Pick a **random** leaf r . Use pk_r to sign m .

$$\sigma_r \leftarrow \text{Sign}(\text{sk}_r, m)$$

Output $(r, \sigma_r, \text{authentication path for } pk_r)$

Step 4: Statelessness via randomization

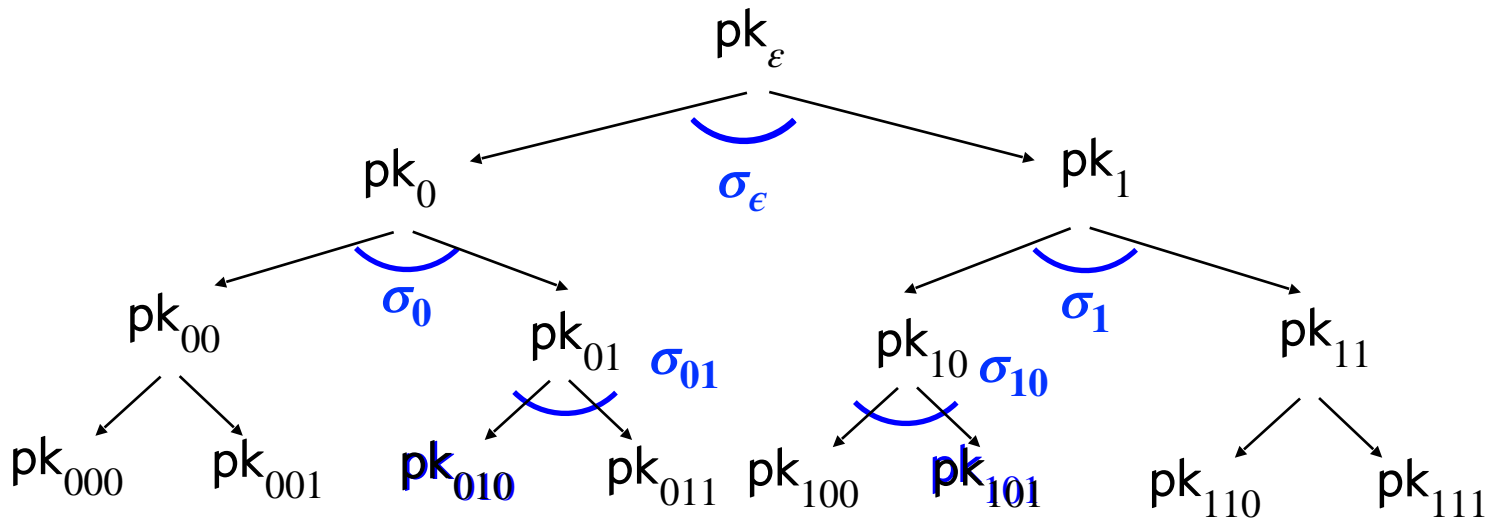


GOOD NEWS:



No need to keep state.

Step 4: Statelessness via randomization



Key Idea:

If the signer produces q signatures, the probability she picks the same leaf twice is $\leq q^2/2^\lambda$.

(Many-time) Signature Scheme

In four+ steps

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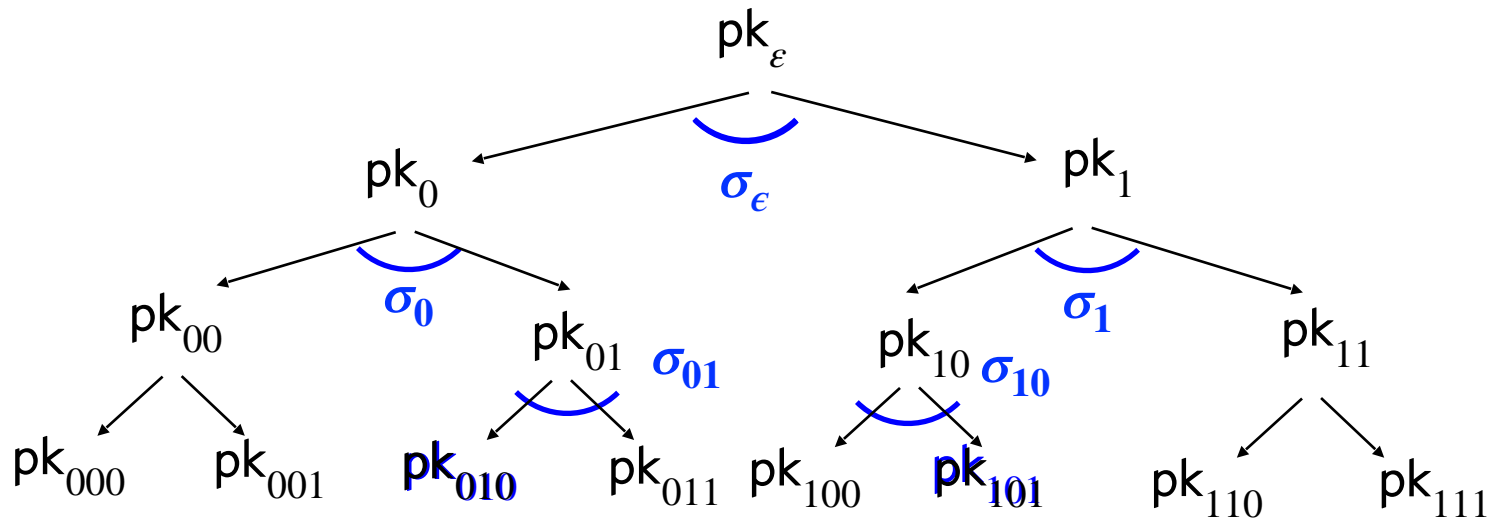
Idea: ***Pseudorandom Trees***

Step 4. How to make Alice stateless.

Idea: ***Randomization***

Step 5 (*optional*). How to make Alice stateless and deterministic. Idea: ***PRFs***.

Step 4: Deterministic signer



Key Idea:

Generate r pseudo-randomly.

Have another PRF key k' and let $r = \text{PRF}(k', m)$

That's it for the
construction.

Digital Signature Construction

- Historically regarded as inefficient; therefore, never used in practice.
- However, this signature scheme (or variants thereof) are now called “hash-based signatures” and seeing a re-emergence as a candidate post-quantum secure signature scheme. E.g. <https://sphincs.org/>