CIS 5560

Cryptography Lecture 4

Course website:

pratyushmishra.com/classes/cis-5560-s24/

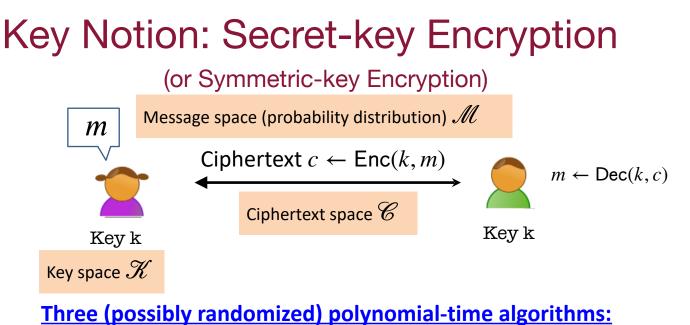
Slides adapted from Dan Boneh and Vinod Vaikuntanathan

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Announcements

- HW 2 is out; due Monday, Feb 5 at 5PM on Gradescope
 - Covers PRGs, OWFs, and semantic security
 - Get started today and make use of office hours!
- Cryptography related CIS Colloquium today after class
 - See what high level cryptography research looks like!
 - Bonus point on this week's homework if you attend!

Recap of last lecture

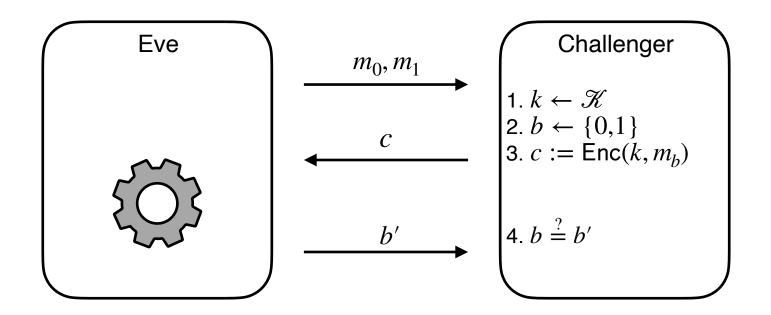


• Key Generation Algorithm: $Gen(1^k) \rightarrow k$

• **Encryption Algorithm:** $Enc(k, m) \rightarrow c$

• **Decryption Algorithm:** $Dec(k, c) \rightarrow m$

Semantic Security



Ans: we'll let Eve choose the messages!

PRG \implies Semantically Secure Encryption

(or, How to Encrypt n+1 bits using an n-bit key)

- $\operatorname{Gen}(1^k) \to k$:
 - Sample an *n*-bit string at random.
- $\operatorname{Enc}(k,m) \to c$:
 - Expand k to an n + 1-bit string using PRG: s = G(k)
 - Output $c = s \oplus m$
- $Dec(k, c) \rightarrow m$:
 - Expand k to an n + 1-bit string using PRG: s = G(k)
 - Output $m = s \oplus c$

Correctness:

Dec(k, c) outputs $G(k) \oplus c = G(k) \oplus G(k) \oplus m = m$

Distinguisher D(y):

- 1. Get two messages m_0, m_1 , from Eve and sample a bit b
- 2. Compute $b' \leftarrow \mathsf{Eve}(y \oplus m_b)$
- 3. If b' = b, output "PRG"

4. Otherwise, output "Random"

World 0

 $\begin{array}{l} \Pr[D \text{ outputs "PRG"} \mid y \text{ is pseudorandom}] \\ = \Pr[\mathsf{Eve outputs } b' = b \mid y \text{ is pseudorandom}] \\ = \rho \geq 1/2 + 1/p(n) \end{array}$

World 1

 $\begin{array}{l} \Pr[D \text{ outputs "PRG"} \mid y \text{ is random}] \\ = \Pr[\mathsf{Eve outputs } b' = b \mid y \text{ is random}] \\ = \rho' = 1/2 \end{array}$

Therefore, $|\Pr[D \text{ outputs "PRG"} | y \text{ is pseudorandom}] - \Pr[D \text{ outputs "PRG"} | y \text{ is random}]$ $\geq 1/p(n)$

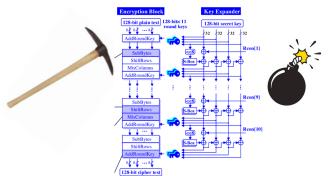
Constructing PRGs: Two Methodologies

The Practical Methodology

 Start from a design framework
 (e.g. "appropriately chosen functions composed appropriately many times look random")

2. Come up with a candidate construction

3. Do extensive cryptanalysis.

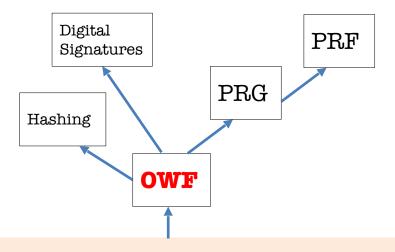


Constructing PRGs: Two Methodologies

The Foundational Methodology (much of this course)

Reduce to simpler primitives.

"Science wins either way" -Silvio Micali

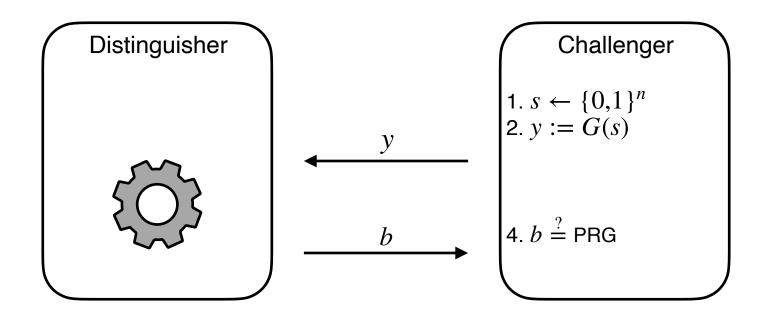


well-studied, average-case hard, problems

Today's Lecture

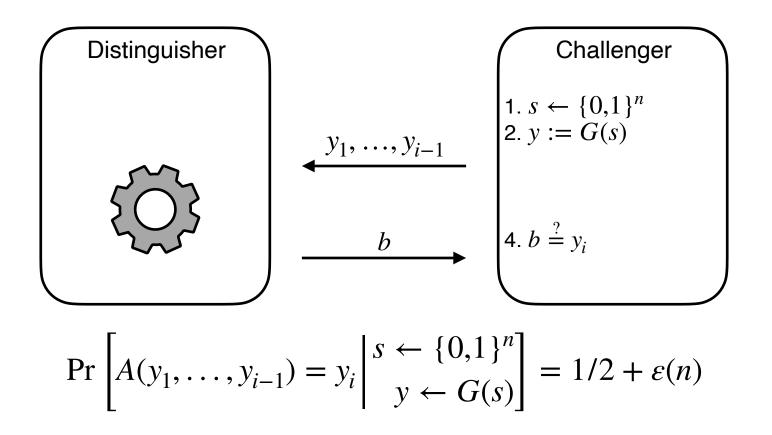
- PRG Indistinguishability → PRG Unpredictability
- One way functions and permutations
- OWPs \rightarrow PRGs

PRG Indistinguishability



$$\Pr[D(\boldsymbol{G}(\boldsymbol{U}_n)) = 1] - \Pr[D(\boldsymbol{U}_m) = 1] = \boldsymbol{\varepsilon}(n)$$

PRG Next-Bit Unpredictability



PRG Def 2: Next-bit Unpredictability

Definition [Next-bit Unpredictability]:

A deterministic polynomial-time computable function G: $\{0,1\}^n \rightarrow \{0,1\}^m$ is next-bit unpredictable if:

for every PPT algorithm P (called a next-bit predictor) and every $i \in \{1, ..., m\}$, if there is a negligible function μ such that: $\Pr\left[y \leftarrow G(U_n): P(y_1y_2...y_{i-1}) = y_i\right] = \frac{1}{2} + \mu(n)$

Notation: $y_1, y_2, \dots y_m$ are the bits of the m-bit string y.

Def 1 and Def 2 are Equivalent

Theorem:

A PRG G is indistinguishable if and only if it is next-bit unpredictable.

Def 1 and Def 2 are Equivalent

Theorem:

A PRG G passes all PPT distinguishers if and only if it passes PPT *next-bit* distinguishers.

NBU and Indistinguishability

- Next-bit Unpredictability (NBU): Seemingly much weaker requirement. Only says that next bit predictors, a particular type of distinguishers, cannot succeed.
- Yet, surprisingly, Next-bit Unpredictability (NBU) = Indistinguishability.
- NBU often much easier to use.

Proof: by contradiction.

Suppose for contradiction that there is a p.p.t. predictor *P*, a polynomial function *p* and an $i \in \{1,...,m\}$ s.t. $\Pr\left[y \leftarrow G(U_n): P(y_1y_2...y_{i-1}) = y_i\right] \ge \frac{1}{2} + 1/p(n)$

Then, I claim that *P* essentially gives us a distinguisher D!

Consider *D* which gets an m-bit string *y* and does the following:

1. Run *P* on the (i - 1)-bit prefix $y_1y_2...y_{i-1}$.

2. If *P* returns the *i*-th bit y_i , then output 1 ("PRG") else output 0 ("Random").

If *P* is p.p.t. so is *D*.

Consider *D* which gets an m-bit string *y* and does the following:

1. Run *P* on the (i - 1)-bit prefix $y_1y_2...y_{i-1}$.

2. If *P* returns the *i*-th bit y_i , then output 1 (= "PRG") else output 0 (= "Random").

We want to show: there is a polynomial p' s.t.

$$| \Pr[y \leftarrow G(U_n): D(y) = 1] -\Pr[y \leftarrow Um: D(y) = 1] | \ge 1/p'(n)$$

Consider *D* which gets an m-bit string *y* and does the following:

1. Run *P* on the (i - 1)-bit prefix $y_1y_2...y_{i-1}$.

2. If *P* returns the *i*-th bit y_i , then output 1 (= "PRG") else output 0 (= "Random").

$$Pr[y \leftarrow G(U_n): D(y) = 1]$$

= $Pr[y \leftarrow G(U_n): P(y_1y_2...y_{i-1}) = y_i]$ (by construction of D)
 $\geq \frac{1}{2} + 1/p(n)$ (by assumption on P)

Consider *D* which gets an m-bit string *y* and does the following:

1. Run *P* on the (i - 1)-bit prefix $y_1y_2...y_{i-1}$.

2. If *P* returns the *i*-th bit y_i , then output 1 (= "PRG") else output 0 (= "Random").

$$\Pr[y \leftarrow G(U_n): D(y) = 1] \ge \frac{1}{2} + 1/p(n)$$

$$\Pr\left[y \leftarrow U_m: D(y) = 1\right]$$

$$= \Pr[y \leftarrow U_m: P(y_1y_2...y_{i-1}) = y_i] \qquad \text{(by construction of D)}$$

$$= \frac{1}{2} \qquad \text{(since y is random)}$$

Consider D which gets an m-bit string y and does the following:

1. Run P on the (i - 1)-bit prefix $y_1y_2...y_{i-1}$.

2. If *P* returns the *i*-th bit y_i , then output 1 (= "PRG") else output 0 (= "Random").

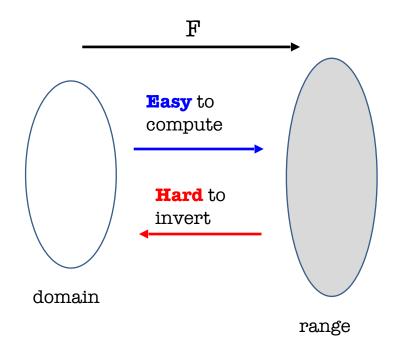
$$\Pr[y \leftarrow G(U_n): D(y) = 1] \ge \frac{1}{2} + 1/p(n)$$
$$\Pr\left[y \leftarrow U_m: D(y) = 1\right] = \frac{1}{2}$$

So, $|\Pr[y \leftarrow G(U_n): D(y) = 1]$ $-\Pr[y \leftarrow Um: D(y) = 1] | \ge 1/p(n)$

Today's Lecture

- PRG Indistinguishability → PRG Unpredictability
- How to construct PRGs?
 - One way functions and permutations
- OWPs \rightarrow PRGs

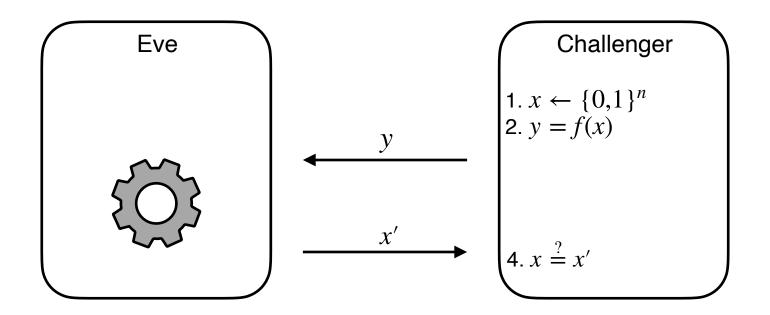
One-way Functions (Informally)



Source of all hard problems in cryptography!

What is a good definition?

OWF Security Attempt #1



One-way Functions (Take 1)

A function (family) $\{F_n\}_{n \in \mathbb{N}}$ where $F(\cdot) : \{0,1\}^n \to \{0,1\}^{m(n)}$ is **one-way** if for every p.p.t. adversary *A*, the following holds:

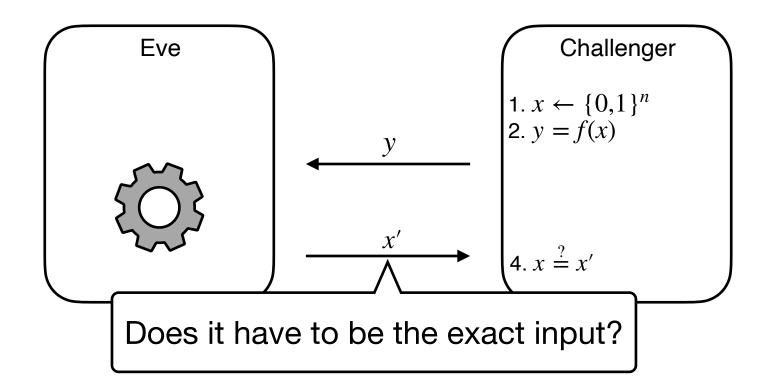
$$\Pr\left[A(1^n, y) = x \middle| \begin{array}{l} x \leftarrow \{0, 1\}^n \\ y := F_n(x) \end{array}\right] = \operatorname{negl}(n)$$

Consider $F_n(x) = 0$ for all x.

This is one-way according to the above definition. In fact, impossible to find *the* inverse even if A has unbounded time.

Conclusion: not a useful/meaningful definition.

OWF Security Attempt #2



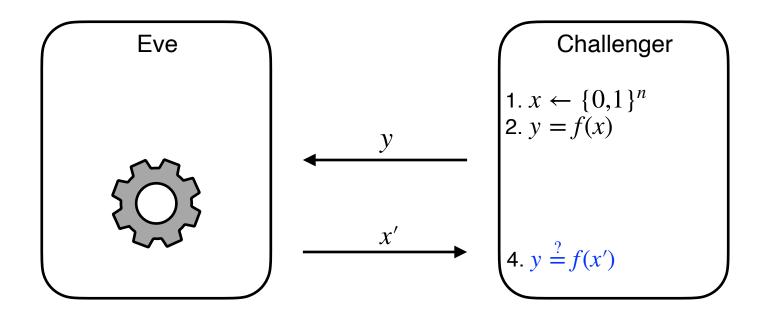
One-way Functions (Take 1)

A function (family) $\{F_n\}_{n \in \mathbb{N}}$ where $F(\cdot) : \{0,1\}^n \to \{0,1\}^{m(n)}$ is **one-way** if for every p.p.t. adversary *A*, the following holds:

$$\Pr\left[A(1^n, y) = x \middle| \begin{array}{l} x \leftarrow \{0, 1\}^n \\ y := F_n(x) \end{array}\right] = \operatorname{negl}(n)$$

The Right Definition: Impossible to find an inverse efficiently.

OWF Security Attempt #2



One-way Functions: The Definition

A function (family) $\{F_n\}_{n \in \mathbb{N}}$ where $F(\cdot) : \{0,1\}^n \to \{0,1\}^{m(n)}$ is **one-way** if for every p.p.t. adversary *A*, the following holds:

$$\Pr\left[\begin{array}{c|c} x \leftarrow \{0,1\}^n \\ F_n(x') = y \\ x' \leftarrow A(1^n, y) \end{array}\right] = \operatorname{negl}(n)$$

- Can always find an inverse with unbounded time
- ... but should be hard with probabilistic polynomial time

One-way Permutations:

One-to-one one-way functions with m(n) = n.

How to get PRG from OWF?

OWF → PRG, Attempt #1

PRG(k) 1. Output $F_n(k)$

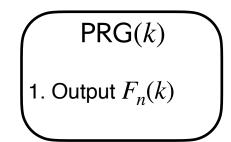
(Assume m(n) > n)

Does this work?

OWF → PRG, Attempt #1

Consider $F_n(x)$ constructed from another OWF F'_n :

- 1. Compute $y := F'_n(x)$
- 2. Output $y' := (y_0, 1, y_1, 1, \dots, y_n, 1)$



Is F one-way?

Yes!

Is PRG unpredictable?

No!

Our problem:

OWFs don't tell us anything about how their outputs are distributed.

They are only hard to invert!

Hardcore Bits

If *F* is a one-way function, we know it's hard to compute a pre-image of F(x) for a randomly chosen *x*.

How about computing partial information about an inverse?

Exercise: There are one-way functions for which it is easy to compute the first half of the bits of an inverse.

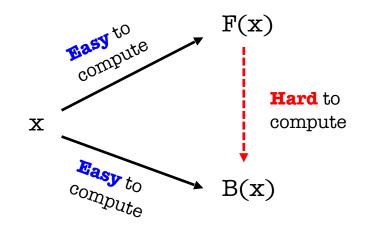
Hardcore Bits

HARDCORE PREDICATE (Definition)

For any function (family) $F: \{0,1\}^n \to \{0,1\}^m$, a function $B: \{0,1\}^n \to \{0,1\}$ is a hardcore **predicate** if for every p.p.t. adversary *A*, there is a negligible function μ s.t.

$$\Pr\left[x \leftarrow \{0,1\}^n; y = F(x): A(y) = B(x)\right] \le \frac{1}{2} + \mu(n)$$

Hardcore Predicate (in pictures)



Next class

- How to get randomness from OWF output
 - How to use this to get PRGs
- How to extend the length of PRGs
- How to get PRGs with "exponentially-large" output